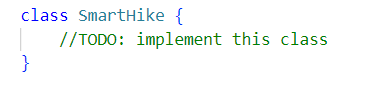
# Smart Hike

*As you are training for an ambitious goal – to hike all mountains in the country, you need a program to track your progress and records.*

## Smart Hike Class



Implement a **class SmartHike**, which supports the functionality described below.

### Functionality

### Constructor

The constructor has **4** properties:

* **username – a string**
* **goals – an empty object**
* **listOfHikes – an empty array**
* **resources – 100**

**At the initialization** of the **SmartHike** class, the **constructor** accepts only the **username!**

The **goals** property is an **object**, representing a key-value pair of a peak’s name and its altitude.

### Methods

#### addGoal (peak, altitude)

This method adds a new goal to the **goals** object. The methodaccepts 2 arguments:

* **peak – a string**
* **altitude – a number**

If the **goal exists in the goals object**, **return** the following message:

**`${peak} has already been added to your goals`**

Otherwise, **add the new goal** to the goals object and **return** the following message:

**`You have successfully added a new goal - ${peak}`**

#### hike (peak, time, difficultyLevel)

Accept 3 arguments:

* **peak – a string**
* **time – a number**
* **difficultyLevel – "hard" or "easy"**

If the peak doesn’t exist in the goals object, **throw a new Error**:

**`${peak} is not in your current goals`**

If the peak exists in the goals object but the **resources** are already **0**, **throw a new Error**:

**"You don't have enough resources to start the hike"**

Afterwards, find the **difference** between the current **resources** and the **time**, multiplied by 10. If the difference is a negative number, **return** the following message:

**"You don't have enough resources to complete the hike"**

Otherwise, extract the used resources from all resources and add the hike to the **list of hikes** in the following format: { peak, time, difficultyLevel }

**Return** the following message:

**`You hiked ${peak} peak for ${time} hours and you have ${resources}% resources left`**

#### rest (time)

Accept 1 argument:

* **time – a number**

Add the time for rest multiplied by 10 to the resources.

If the **resources are more than or equal to 100**, set them to 100 and **return** the following message:

**`Your resources are fully recharged. Time for hiking!`**

Otherwise, **return** the following message:

**`You have rested for ${time} hours and gained ${time\*10}% resources`**

#### showRecord (criteria)

Accept 1 argument:

* **criteria – a string**

This method **returns information** based on the criteria. The three possible types of criteria are: **"hard"**, **"easy", "all".**

If the **list of hikes is empty**, return the following message:

**`${username} has not done any hiking yet`**

Find all hikes from the **list of hikes** depending on the given criterion **"hard" or "easy"** and find the best hike - the hike with the shortest time**.** If there is more than one hike with the same amount of time, list the **first** one added in the **list of hikes**.

**Return** the following message:

**`${username}'s best ${criteria} hike is ${peak} peak, for ${time} hours`**

If there is no hike with the given difficulty level, return:

**`${username} has not done any ${criteria} hiking yet`**

If the criterion is **"all", return** all hikes from the **list of hikes** array in the following format:

* On the first line show the following message:

**"All hiking records:"**

* On the following lines, display information about each hike:

**`${username} hiked ${peak} for ${time} hours`**

### Examples

|  |
| --- |
| **Input 1** |
| const user = new SmartHike('Vili');  console.log(user.addGoal('Musala', 2925));  console.log(user.addGoal('Rui', 1706));  console.log(user.addGoal('Musala', 2925)); |

|  |
| --- |
| **Output 1** |
| You have successfully added a new goal - Musala  You have successfully added a new goal - Rui  Musala has already been added to your goals |

|  |
| --- |
| **Input 2** |
| const user = new SmartHike('Vili');  console.log(user.addGoal('Musala', 2925));  console.log(user.addGoal('Rui', 1706));  console.log(user.hike('Musala', 8, 'hard'));  console.log(user.hike('Rui', 3, 'easy'));  console.log(user.hike('Everest', 12, 'hard')); |

|  |
| --- |
| **Output 2** |
| You have successfully added a new goal - Musala  You have successfully added a new goal - Rui  You hiked Musala peak for 8 hours and you have 20% resources left  You don't have enough resources to complete the hike  Uncaught Error: Everest is not in your current goals |

|  |
| --- |
| **Input 3** |
| const user = new SmartHike('Vili');  console.log(user.addGoal('Musala', 2925));  console.log(user.hike('Musala', 8, 'hard'));  console.log(user.rest(4));  console.log(user.rest(5)); |

|  |
| --- |
| **Output 3** |
| You have successfully added a new goal - Musala  You hiked Musala peak for 8 hours and you have 20% resources left  You have rested for 4 hours and gained 40% resources  Your resources are fully recharged. Time for hiking! |

|  |
| --- |
| **Input 4** |
| const user = new SmartHike('Vili');  console.log(user.showRecord('all')); |

|  |
| --- |
| **Output 4** |
| Vili has not done any hiking yet |

|  |
| --- |
| **Input 5** |
| const user = new SmartHike('Vili');  user.addGoal('Musala', 2925);  user.hike('Musala', 8, 'hard');  console.log(user.showRecord('easy'));  user.addGoal('Vihren', 2914);  user.hike('Vihren', 4, 'hard');  console.log(user.showRecord('hard'));  user.addGoal('Rui', 1706);  user.hike('Rui', 3, 'easy');  console.log(user.showRecord('all')); |

|  |
| --- |
| **Output 5** |
| Vili has not done any easy hiking yet  Vili's best hard hike is Musala peak, for 8 hours  All hiking records:  Vili hiked Musala for 8 hours |